

MEN'S LEAGUE RULES

Wednesday League

3:40 13 Teams

5:00 10 Teams

Thursday League

3:30 16 Teams

5:00 10 Teams

League Dues. Dues cover league play, hole-in-one insurance, and the yearlong closest to pin challenge. Each member must pay the \$25.00. If you golf both Wednesday and Thursday, the total due is \$40.00.

Substitute dues are \$10.00, which includes the right to sub on any week in any league, hole-in-one insurance, if you would like, you can pay \$5 to enter yourself into the closest to pin challenge for the year. If you are already in league, and subbing for another night of league, you may pay \$5 to enter in the closest to pin challenge for that night. If you are already in both league night, no charge.

Opening dates are Wednesday, May 9 and Thursday, May 10. Pay before teeing off. (Hole-in-one insurance is good for league nights ONLY.

League Rain Outs. The clubhouse will call off league due to rain by 3:30 whenever possible. That league will make up the following Monday evening, keeping the same tee times. (If this does not work then the two teams must find a compatible time to make up before the following Wednesday/Thursday). Note: A last possibility would be to compare cards. If both Wednesday and Thursday are rained-out, then Wednesday will take the first Monday, and Thursday will take the second following Monday. If the clubhouse has conflicts, the men's league committee will make a ruling.

Match Make-Ups. Must be agreed upon by both teams. Must be completed by the following Monday. **No exceptions.** After that you must forfeit. (0 points for you, 9 points for your opponent) It is recommended that you play your make up round with another member from the team you are scheduled against, if not possible it must be played with someone else in the league who can attest your score.

WINTER Rules Apply. Winter rules in your own fairway only. (unless the 2 teams playing agree to summer rules before they tee off)

Please be on time. If you are late, it not only affects you, but everyone else behind you. If you miss your tee time, you must wait until there is an opening or go to the back of your league. **Any early tee-offs must occur 20 minutes prior to the 1st league tee time.**

Slow Play. Slow play affects everyone behind you. As we are all out here to have a good time and relax, there are a few things that need to be addressed: **1.** Once you tee off, teams should play **READY-GOLF**. **2.** Partners should watch each other's golf shots so it doesn't take all 4 Players to find one ball. **3.** If your ball goes out of bounds, take a minute or two and then move on.

Club Tourney. Will be held on Saturday July 14th. A sign up is posted in the club house.

We will have a Senior Division this year which will play 9 holes

Everyone else will play 18 holes. The 1st 18 holes will be played with the foursome of your choosing.

It will be then flighted after that and 9 more holes will be played.

Ryder Cub. Top 2 handicaps from this years' league scores will automatically make the team. You must have at least 6 scores (12 total from both leagues) for your handicap to qualify.

The 4 next spots are determined by top finishers of the club tournament

and the last 2 spots by a play in the following week after the club tournament.